



Draw what you hear.

The entrance to the cave is through a **shake hole** in the side of a hill. A small stream enters the shakehole. There's a tight **squeeze** through rock and boulders to start, but after a few metres the passage becomes high enough to walk in. Follow the stream along the passage to a small chamber. There are **straws** in the roof. At the far end of the chamber is a short wet **pitch** of 5 metres that drops into another chamber. The stream follows a large passage for 50 metres to arrive at the top of a 20 metre deep **shaft**. **Traverse** around the top of the shaft to avoid the waterfall and abseil or use a rope ladder get to the bottom. There is a short section of horizontal passage which becomes a **duck** at one point. The passage emerges into a large cavern with **formations**. At the far end of this chamber is a 25m high **aven**. Beneath the aven is a small passage which leads to a **sump**. There is no way to continue.